

Rene Alberto Garcia Cepeda

PhD Doctor of Philosophy

Title.

Curator and display of interactive new media art within the institutional context

Thesis Outline.

A manual collecting the accumulated yet dispersed knowledge of a variety of specialist and institutions on the field. Its purpose is to aid non specialists to engage more effectively with interactive new media art and create better exhibitions.

Biography.

Rene G. Cepeda is a curator interested in the intersections of art, technology and new media and its diffusion to the greater public. Rene has published on the importance of recognizing the artistic value of video games within the wider art history canon. Alongside these interests, Rene is also interested in exhibition design and how the discipline intersects with curation.



Rene Alberto Garcia Cepeda

Contact Details.

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Arts and Creative Industries

Director of Studies.

Professor Beryl Graham

Co Supervisor

Alexandra Moschovi

Research Activities.

Currently researching:
Interactive new media
art and interaction in
exhibition design.
Interactive new media
performances

Citations And Presentations.

That Poppy: Merging
performance and digital
media through internet
video Talk at IDMAa
2017 George
Washington University
Reconciling art history
and video games
IDMAa conference
2015 Talk at Utah
Valley University
Self-Othering in the Art
World. Publication date:
Mar 1, 2014
Publication: The New
Union